

Art and Design Learning Journey

Progression of Skills

Give reasoned evaluations of their own and others work which takes account of context and intention.



Develop a greater understanding of vocabulary when discussing their own and others' work.

Evaluation

Study the work of the artists:

Hundertwasser, Banksy, Andy Warhol, John Singer Sargent, Magdalene Odundo, Claude Monet, William Morris, Edward Hopper, Kathe Kollwitz, Pablo Picasso, Mark Wallinger, Hannah Hoch, Peter Kennard, Jerry Uelsmann, Jenny Holzer, Edward Weston, Edvard Munch, Paul Cezanne, Jaromir Funke, Ben Nicholson

YEAR 7

Control brush

strokes and apply

tints and shades

when painting.

Regularly analyse and reflect on their intentions and choices.

Paint with greater skill and

techniques and more complex

colour theory to own work.

control, applying tonal

Use the language of art with greater sophistication when discussing own and others art.



Create photomontages, make repeat patterns using printing techniques, create digital art and 3D sculptural forms.

Generating

Ideas



Learn and apply new drawing techniques such as negative drawing, chiaroscuro, expression, sketching and still life.

Making Skills

Draw using perspective, mathematical processes, design, detail and line.

Create mixed media art using found and reclaimed materials.

Develop ideas through sketches, enhance knowledge, skill and technique using experimental media in sketchbooks.

Study the work of the artists:

Record experiments with media and try out new techniques and processes in sketchbooks.

UPPER KEY STAGE 2

Reflect on their own work in

order to make improvements.

Use techniques such as paper weaving,

tie dying, sewing and other craft skills to

Carl Giles, Diego Velazquez, Luz Perez Ojeda, Paul Cezanne, Giorgio Morandi, David Hockney, Paula Rego, Edward Hopper, Pieter Brueghel, Fiona Rae, Giuseppe Archimboldo, Sokari Douglas Camp, El Anatsui, Barbara Hepworth

Use literary

sources to

inspire art.

Knowledge



Use their own and other's opinion of work to identify areas of improvement.

Discuss own and other's work using an increasingly sophisticated use of art language (formal elements).

Evaluation

Use sketchbooks to generate ideas and record thoughts and observations.

Create personal artwork using the artwork of others to stimulate them.



Develop drawing skills by drawing from direct observation, applying and using geometry and tonal shading when drawing.

Making

Skills

design and make products.

Generating Ideas

Use sketchbooks for planning and refining work, to record observations and ideas and developing skill and technique.

LOWER KEY STAGE 2

Describe choices and preferences using the language of art

Further improve skill and

control when painting.

Make art from recycled materials, create sculptures, print and create using a range of materials.

Compare other's work, identifying similarities and differences.

Study the work of the artists:

Beatrice Milhazes, Bridget Riley, David Hockney, Vija Celmins, Louis Wain, Kandinsky, Bernal, Bolotowsky, Vincent Van Gogh, Jasper Johns, Renoir, Sorolla, Kroyer, Louise Bourgeois, Max Ernst, Ed Ruscha, Clarice Cliff, Nancy McCrosky, Damien Hirst, Julian Opie, Edwina Bridgeman

Knowledge



Describe what they feel about their work and the art of others.

Recognise and describe key features of their own and other's work.

Evaluation



Explore and create ideas for purposes and intentions.

sources to develop their own original artwork.

Use artist

ELG: Creating with Materials Safely use and explore a

variety of materials, tools and techniques, experimenting with colour, design, texture, form and function

KEY STAGE 1

Makina Skills

Generating Ideas

Use sketchbooks to record thoughts and ideas and to experiment with materials

Expressive Arts and Design ELG: Past and

explaining the process they have used.

Understanding

the world

Develop skill and control when painting.

Use a range of materials to design and make products including craft, weaving, sculpture and clay.

Learn about a range of materials and techniques such as clay etching, printing and collage.



Talk about the

<u>Present</u>

lives of the people around them and their roles in society.

Materials Share their creations,

ELG: Creating with

ELG: Fine Motor Skills Begin to show accuracy and care when drawing. ELG: Managing Self

Explore drawing techniques, begin to apply

with a range of drawing materials.

tone to describe form, develop skill and control

Be confident to try new activities and show independence, resilience and perseverance in the face of challenge.

Personal, Social and Emotional Development

EYFS

ELG: The Natural World

Explore the natural world around them, making observations and drawing pictures of animals and plants.

ELG: Fine Motor Skills

Use a range of small tools, including scissors, paint brushes and cutlery.



Physical

Development

ELG: Self-Regulation Give focused attention to what the teacher says, responding appropriately even when engaged in activity, and show an ability to follow instructions involving several ideas or actions.



